# WOMEN'S TUESDAY AND SATURDAY PENNANT COMPETITION CONDITIONS OF PLAY

# All Individual Conditions of Play are to be read in conjunction with the Metropolitan Pennant Competition – General Conditions

## 1. STRUCTURE

- (i) The Competition is graded into Divisions.
- (ii) Each Division may be sub-divided into colours.

#### **Tuesday**

(iii) Premier – 3<sup>rd</sup> Division: Three (3) teams of four (4) players shall constitute a side. 4<sup>th</sup> Division: Two (2) teams of four (4) players shall constitute a side

Premier League		_		
1st Division	White			
1 <sup>st</sup> Division	Green North	Green South		
2 <sup>nd</sup> Division	Red	White	Green	Blue
3 <sup>rd</sup> Division	Red	White	Green	Blue
4th Division	Colours as Re	equired		

(iv) The structure of Lower Divisions is determined by the Fixtures and Events Committee.

#### Saturday

(v) Two (2) teams of four (4) players shall constitute a side.

1 <sup>st</sup> Division	Red			
1 <sup>st</sup> Division	Blue			
2 <sup>nd</sup> Division	Lemon	Lime	Orange	
3 <sup>rd</sup> Division	Blue	Pink	Purple	Violet

#### 2. REGIONAL CONSIDERATIONS OF THE DRAW

The Draw shall be conducted as follows:

- (i) Tuesday Premier League, Tuesday 1<sup>st</sup> Division White, Saturday 1<sup>st</sup> Division Red and Saturday 1<sup>st</sup> Division Blue will not receive regional consideration.
- (ii) Regional consideration will be given to all other Divisions.
- (iii) Where a club has more than one side in a Division, each side will be placed in a different colour if possible.

## 3. FORMAT

## <u>General</u>

- (i) A Sides competition with four (4) players in each team. two or three teams per side
- (ii) Two (2) bowls per player.
- (iii) The Fixtures will be scheduled as a home and away competition.
- (iv) No alterations will be permitted without the prior written consent of Bowls WA.

## **Tuesday**

(v) 21 completed ends

## **Saturday**

(vi) 18 completed ends

## 4. CONSTITUTED GAME

## 4.1 3 Teams a Side

(i) 42 completed ends must be played to constitute a game.

## 4.2 2 Teams a Side

(i) 28 completed ends must be played to constitute a game.

If the required ends are not completed the game shall be abandoned as outlined in the Metropolitan Pennant Competition General Conditions of Play.

## 5. STARTING TIME/TRIAL ENDS

## **Tuesday**

- (i) The starting time of pennant games shall be 10.00am.
- (ii) Trial ends may commence at 9.30am and must be completed before the scheduled starting time.
- (iii) Clubs may begin earlier if both clubs agree.

## **Saturday**

- (iv) The starting time of pennant games shall be 1.45pm.
- (v) Trial ends may commence at 1.30pm and must be completed before the scheduled starting time.

#### 6. FINISHING TIME

#### Tuesday

(i) All pennant games must be completed by 2.30pm.

#### Saturday

(ii) All Pennant games must be completed by 6:00pm

#### 7. LATE APPEARANCE

- (i) Metropolitan Pennant Competition General Conditions of Play.
- (ii) Refer Laws of the Sport of Bowls Domestic Regulations

## 8. SCORING

Points shall be awarded as follows:

3 Team	s a Side	2 Team	s a Side
Maximum	6 points	Maximum	4 points
For aggregate win	3 points	For aggregate win	2 points
For aggregate tie	1 ½ points	For aggregate tie	1 point each
For rink win	1 point	For rink win	1 point
For rink tie	½ point	For rink tie	½ point

#### 9. NOTIFICATION OF PENNANT RESULTS

## **Tuesday and Saturday**

- (i) It is responsibility of the Club listed as the "Home Team" in the fixture to:
  - Input the final scores into the Bowls Connect website by 6.30pm on the day of the game.
  - > To align the home rinks to correspond with their direct rink opponents.
  - > To input the correct rink scores against each rink skipper.
  - > There is no requirement for the Home Side to forward the Pennant Result Sheet to Bowls WA.
  - > The Home Side is responsible for holding onto the Pennant Result Sheet in case final results need to be confirmed at a later date
- (ii) It is the responsibility of the Club listed as the "Away Team" in the fixture to:
  - Confirm inputted results and match the rink scores in the Bowls Connect website by 6.30pm on the following working day after the game

**NOTE:** Pennant scores will be taken from the Bowls Connect website by staff at 6.30pm, collated and sent to the following days newspaper. If the West Australian Newspaper changes submission times for inclusion in the following day's newspaper, club inputting times may be adjusted.

Penalty: Fine

## 10. PENNANT FINALS

## 10.1 Determining a Winner

## <u>General</u>

- (i) Colour Winners in each division shall be decided by the points gained by each side.
- (ii) In the event of two or more sides having the same number of points, the following shall apply:
  - (a) The order shall be determined by the shots for divided by the shots against.
  - (b) then if equal order shall be determined by the difference in shots for and against; and
- (iii) Aggregate scores in finals games shall determine the winning side.

## 10.2 Venues for Pennant Finals

#### 10.2.1 General

- (i) Clubs are not permitted to use split rinks.
- (ii) Clubs are permitted to use any approved surface for Pennant Finals.
- (iii) All Grand Finals shall be played at a neutral venue, unless extenuating circumstances dictate otherwise, as determined by the Fixtures and Events Committee.

#### Tuesday

## 10.2.2 Premier League, 1<sup>st</sup> Division White and 1<sup>st</sup> Division Green (North and South)

- (i) The first day of finals shall be played at the club that finishes on top of the ladder
- (ii) The second day of finals shall be played at the home of the highest participating club.

## 10.2.3 2<sup>nd</sup> Division and Below

(i) The first day of finals shall be played at the club that finishes with the most points amongst the colour winners.

#### Saturday

## 10.2.4 All Divisions

 (i) All finals will be held at venues determined by the Fixtures and Events Committee depending on green availability.

## 10.2.5 Results - Tuesday and Saturday

- (i) Bowls WA will advise clubs who is the "Home" and who is the "Away" team for the purpose of inputting the results into the Bowls Connect website
- (ii) There is no requirement for the Home Side to forward the Pennant Result Sheet to Bowls WA.
- (iii) The Home Side is responsible for holding onto the Pennant Result Sheet in case final results need to be confirmed at a later date

## 10.3 Draw of Pennant Finals Tuesday

## 10.3.1 Premier League and 1st Division

Monday Semi Finals	1 v 2	3 v 4
Tuesday Preliminary Final (PF)	Loser (1 v 2) v Winner (3 v 4)	
Wednesday Grand Final	Winne	r (1 v 2) v Winner Preliminary Final

## 10.3.2 2nd Division & below

- (i) Colour Winners are ranked from 1 to 4 according to their points...
- (ii) In the event of two or more sides having the same number of points, the following shall apply:
  - (a) The order shall be determined by the shots for divided by the shots against.
  - (b) Then if equal order shall be determined by the difference in shots for and against; and

TUESDAY Semi Final	1 v 4	2 v 3
WEDNESDAY Final	Winner (1 v 4)	Winner (2 v 3)

## **Saturday**

# 10.3.3 1st Division Red and 1st Division Blue

SATURDAY AM Semi Finals	1 v 4	2 v 3
SATURDAY PM Final	Winner (1 v 4)	Winner (2 v 3)

## 10.3.4 2nd Division & below

- (i) Colour Winners are ranked from 1 to 4 according to their points...
- (ii) In the event of two or more sides having the same number of points, the following shall apply:
  - (a) The order shall be determined by the shots for divided by the shots against.
  - (b) Then if equal order shall be determined by the difference in shots for and against; and

SATURDAY AM Semi Final	1 v 4	2 v 3
SATURDAY PM Final	Winner (1 v 4)	Winner (2 v 3)

# 10.3.5 Division with a number other than Four (4) Colours

In the event of a Division having a number other than four (4) colours, the Pennant Finals will be determined as follows:

## 10.3.6 Three (3) Colours in a Division

(i) The club with the highest points will be granted direct entry to the Grand Final and the remaining two (2) clubs will play off to determine who will make it to the Grand Final.

## 10.3.7 Two (2) Colours in a Division

(i) The two (2) clubs will play in the Grand Final.

#### 10.3.8 One (1) Colour in a Division:

(i) The club finishing on top of the ladder will play the club finishing second on the ladder in the Grand Final.

## 10.3.9 Five (5) Colours in a Division

(i) Two (2) lowest colours played off to determine who would play in the finals against the three (3) clubs with the highest points.

In the event of there being more than five (5) colours in the competition, the Fixtures and Events Committee shall determine the pennant final format.

## 11. PROMOTION AND RELEGATION Tuesday

## 11.1 Premier League

- (i) The two (2) clubs with the lowest number of points will be relegated to 1st Division White, subject to conditions 12.2 (iii) and (iv).
- (ii) No Club will have more than one Side in Premier Division.

#### 11.2 1st Division White

- (i) The two (2) clubs finishing 1st and 2nd on the ladder shall be promoted to Premier League.
- (ii) In the event that a club finishing in 1st and/or 2nd already has a Side in Premier Division, the 3rd and/or 4th placed Side will be promoted according to ladder position order.
- (iii) If all top four Clubs already have a Side in Premier Division, no side will be promoted from 1st Division White and therefore no side will be demoted from Premier League
- (iv) The two (2) clubs finishing in 9<sup>th</sup> and 10<sup>th</sup> position on the ladder will be relegated to 1st Division Green (North or South).

#### 11.3 1st Division Green North and Green South

- (i) The club that finishes on top of the ladder in 1st Division Green North and 1st Division Green South shall be promoted to 1st Division White.
- (ii) The two (2) clubs with the lowest number of points in 1st Division Green North and 1st Division Green South will be relegated to 2nd Division.

#### 11.4 2nd Division (4 Colours)

- (i) The club finishing in 1<sup>st</sup> position on the ladder in each Colour shall be promoted to 1st Division Green North or 1st Division Green South.
- (ii) The two (2) clubs with the lowest number of points will be relegated to 3rd Division.

## 11.5 3rd Division (4 Colours)

- (i) The two (2) clubs finishing 1<sup>st</sup> and 2<sup>nd</sup> on the ladder in each Colour shall be promoted to 2nd Division.
- (ii) The two (2) clubs with the lowest number of points will be relegated to 4th Division.

## 11.6 4th Division (4 Colours)

- (i) The two (2) clubs finishing 1<sup>st</sup> and 2<sup>nd</sup> on the ladder in each Colour shall be promoted to 3rd Division.
- **11.6.1** In the event of 4th Division having more or less than four (4) Colours, promotion will be determined as follows:

## 11.6.1.1 Six (6) Colours

- (i) One (1) club with the highest number of points in each Colour shall be promoted to 3rd Division.
- (ii) The two (2) clubs with the next highest points, from any Colour, shall be promoted to 3rd Division.

## 11.6.1.2 Five (5) Colours

- (i) One (1) club with the highest number of points in each Colour shall be promoted to 3rd Division.
- (ii) The three (3) clubs with the next highest points, from any Colour, shall be promoted to 3rd Division.

### 11.6.1.3 Three (3) Colours

- (i) Two (2) clubs with the highest number of points in each Colour shall be promoted to 3rd Division.
- (ii) The two (2) clubs with the next highest points, from any Colour, shall be promoted to 3rd Division.

## **Saturday**

#### 12.6 1st Division Red

(i) The two (2) clubs with the lowest number of points will be relegated to 1st Division Blue.

#### 12.7 1st Division Blue

- (i) The two (2) clubs finishing 1<sup>st</sup> and 2<sup>nd</sup> on the ladder shall be promoted to 1<sup>st</sup> Division Red.
- (ii) The three (3) clubs finishing with the lowest number of points will be relegated to 2<sup>nd</sup> Division.

#### 12.8 2nd Division (3 Colours)

- The club finishing in 1<sup>st</sup> position on the ladder in each Colour shall be promoted to 1<sup>st</sup> Division Blue.
- (ii) The two (2) clubs with the lowest number of points will be relegated to 3rd Division.

## 12.9 3rd Division (3 Colours)

(i) The two (2) clubs finishing 1<sup>st</sup> and 2<sup>nd</sup> on the ladder in each Colour shall be promoted to 2nd Division.

In the event of an increasing or decreasing number of nominated teams, the Fixtures and Events Committee shall have the power to increase or decrease the number of colours in any division. This may change pennant finals and relegation or demotion.

The Fixtures and Events Committee shall have the power to promote or relegate any club to complete a pennant division.

A maximum number of two (2) teams from one club will be permitted in each colour. This may affect the promotions and relegations.

#### 14. Pennant Finals Abandonment

In the event of one or more pennant finals being abandoned, the Bowls WA Fixtures and Events Committee reserves the right to alter the format or structure or determine a result for affected finals. However it is not envisaged for finals to be extended beyond the scheduled playing dates

#### 15. PROCEDURE IN EXTREME WEATHER

## 15.1 General Abandonment

To be read in conjunction with Metropolitan Pennant Competition General Conditions of Play

## **General Abandonment- Heat**

- (i) If the temperature forecast is 38° C or over all pennant games shall be cancelled at 5.00pm the day before the scheduled pennant fixture.
- (ii) Notification of a General Abandonment will be placed on the Bowls WA Website only

# 15.2 Individual Club Abandonment/Interrupted Games

- To be read in conjunction with Metropolitan Pennant Competition General Conditions of Play
- (ii) Any game not commenced by 11.00am (Tuesday) or 2.45pm (Saturday), shall be treated as abandoned in accordance with Metropolitan Pennant Competition General Conditions.
- (iii) Should the temperature reach 37° C, then the umpire of the day is to review the prevailing conditions and defer play in accordance with Metropolitan Pennant Competition General Conditions
- (iv) If play is still in progress at 2.30pm (Tuesday) or 6.00pm (Saturday), all ends in play shall be completed.
- (v) A count of completed ends should be made to determine if the required number of ends to constitute a game have been completed.
- (vi) If insufficient ends have been completed refer to Metropolitan Pennant Competition General Conditions