

# **BOWLS WA MEN'S STATE PAIRS CONDITIONS OF PLAY**

**To be read in conjunction with the Bowls WA General Field of Play Rules**

## **Controlling Body**

Bowls WA Fixtures and Events Committee

## **Competition Dates**

- Sectional Play – Sunday 27<sup>th</sup> December 2020
- Knockout Play – Monday 28<sup>th</sup>, Tuesday 29<sup>th</sup> and Wednesday 30<sup>th</sup> December 2020

## **Report and Start Time**

- 9.00am – All teams to report to host club
- 9.15am – Trial ends commence
- 9.30am – Trial Ends finish and Games Commence

## **Entry Fee**

**Online Entries** - \$42 per team

**Offline Entries** - \$50 per team

## **Format of Play**

- Pairs – four (4) bowls per player
- Play shall be 2 x 2 x 2 x 2
- Sectional Play (4 teams per section whenever possible) followed by knockout
- Sectional Play shall be 15 ends
- Post sectional play shall be 15 ends
- Semi Final and Final shall be 18 ends

## **Time Limits**

- A time limit of two-and-a-half hours (not including trial ends) will apply to all sectional matches and knockout rounds up to and including the Quarter Finals.
- The Semi Finals and Finals will have a time limit of three hours and thirty minutes (not including trial ends).

The start time for each round after the first round of the day will be determined by Match Committee Member/s in control of the venue.

### **Late Entries**

- Late entries will be accepted onto a waiting list up until the Event Draw has been published. Should withdrawals from the original draw occur, teams on the waiting list will be added to the draw in the order they were received.
- Late entries accepted will be used to fill any byes in the original draw before the specific event draw has been published
- Once the draw has been published, NO late entries will be accepted.

### **Allocation of Points in Sectional Play**

- Game results will be awarded in line with the 'Laws of the Sport of Bowls' Appendix A1.4.4 with the following match points: three (3) points for a win, one (1) point for a draw and zero (0) points for a loss.

### **Determination of Section Winner**

- If two or more teams have equal game points at the end of sectional play, then the winner will be the team with the highest number of shots up
- If two or more teams are still equal, then the winner will be determined by the number of shots for divided by the number of shots against (Percentage%)
- If two or more teams are still equal, then the winning team will be determined by:
  1. The team that won the match between the teams that are equal in sectional play
  2. The highest number of ends won during sectional play
  3. If two or more teams are still equal then the 'Yardstick Rule' will apply as follows
- Each team shall play on a separate rink which shall not be the rink they last played on but shall be on the same green
- The mat shall be placed two (2) metres from the rear ditch and the jack 27 metres from the mat line
- Each member of the team shall use as many bowls as they have been using in the competition

- Only one end shall be played and if the jack is moved by a bowl it shall remain where it comes to rest
- Measuring shall proceed only after all bowls have been delivered.
- The team drawing most bowls within one metre of the jack shall be the winner
- If two teams tie for the most number of bowls within one metre of the jack a subsequent end or ends shall be played until a winner is determined.

### **Heat Rule**

In the best interest of the competition continuing, whilst bearing in mind the risk associated with heat stress, the following principles shall apply:

- It is understood that the temperature will not be 37° at the start of play, therefore play will commence with the first game of the days play.
- Play shall cease when the temperature exceeds 37° as shown by the venues thermometer.
- Play shall re-commence at the discretion of the Umpire of the Day.
- Any player can appeal to the Umpire of the Day at any time. Refer to the Bowls WA Extreme Weather Policy.

### **Trial Ends**

- Two (2) trial ends are permitted before the start of the first game of the day or before continuing an unfinished game on another day.
- Two trial ends are permitted if a team must change greens during the day.

### **Practice**

If a team that has not yet played, is due to meet a team that has already played on the same day, the team that has not yet played can practice as long as:

- The Controlling Body gives approval
- A rink is available on a different green than that on which their match is to be played; the team will still be permitted to have two (2) trial ends on the rink on which they are drawn to play.

If a rink is only available on the green on which the team is drawn to play, the team may choose to:

- Practice on the available rink as long as they like (but not beyond match starting time) but forfeit their right to trial ends on the rink on which they are drawn to play or;
- Choose not to practice and have two (2) trial ends on the rink on which they are drawn to play.

If a team has already played on the same green on the same day, that team can practise in line with the above, if they have a BYE.

### **Forfeit**

- A team that forfeits during any Bowls WA event (Sectional or Knockout) shall be liable for a fine (per player). However, in the final game of any sectional play, if the result of the singles players or teams drawn to play each other will have no effect upon the final sectional winner, the opposing players or teams may, with the consent of the Controlling Body, elect not to play. If one team wishes to play the final game, then the game must be played.
- A team or singles player that forfeits two or more games in sectional play will be considered as never entering the event and all previous scores shall be deleted.

### **Restricting movement of players during play**

Players will be able to follow their bowls up to the head under the following circumstances only:

**Leads Position**– After delivery of their second bowl

**Seconds Position** – After delivery of their second bowl

**Thirds Position** – After delivery of their second bowl

**Skips Position** – After delivery of each of their bowls

In exceptional and limited circumstances, a skip can ask that a player walks up to the head earlier.

### **Replacing an Original Team Member**

Intended players in a team, who are unable to play due to unforeseen circumstances, may be changed. However, permission to change intended players and the composition of teams MUST be approved by the Controlling Body or the Umpire of the Day prior to the starting time of the event.

### **Footwear and attire**

As per the Laws of the Sport of Bowls, footwear and attire must adhere to the standards as denoted in the Bowls Australia Logo Policy. This policy is available on the Bowls Australia website [www.bowlsaustralia.com.au](http://www.bowlsaustralia.com.au)

### **Smoking and the Consumption of Alcohol**

Any lit or unlit smoking implement, electronic cigarettes and alcoholic beverages are not permitted on the greens during any Bowls WA Competition or Event.

### **Photographs**

All photographs that are taken at Bowls WA Association Events by the Official Bowls WA Photographer remain the property of Bowls WA.

### **Bowls Stickers**

In Bowls WA State Events stickers shall be allowed in lead up games provided all bowls within that team have identical stickers.

Stickers may be provided for semi finals and finals by the Bowls WA Fixtures and Events Committee.

### **General Playing Conditions**

All players must adhere to the Bowls WA Field of Play Rules.

Please Note: games may be played on grass or synthetic greens. The decision will be made based on number of entries and condition of grass greens leading up to the event.

**CLUB ORGANISERS-** Please read out the competition rules of the event to all players prior to commencing play

The Fixtures and Events Committee reserve the right to alter the conditions of play at anytime.